SMSC

Spiritual Development

- · Links with local community
- Celebration of different religious festivalsspecial card making

Moral Development

- · Development of pupil voice/peer collaboration
- . interpreting art
- . use art to express feelings

Social Development

- · Group work
- Enterprise projects- Christmas craft
- . Peer assessing art work

Cultural Development

- Hook days
- · Celebration of current events and festivals
- · Cultural visits
- · Artists in school- outdoor murals
- · Experience of different cultures

SEN

To overcome potential barriers to learning in $\mbox{\it Art}$ and $\mbox{\it Design},$ some pupils may need:

- help in managing the art equipment
- a multisensory approach
- access to adapted resources to overcome difficulties with mobility or manipulative skills.
- Awareness of allergies

CAREERS

Be inspired by artists. Careers in Art and Design:

 Animator, Ceramics Designer, Fashion Designer, Fine Artist, Furniture Designer, Furniture Restorer, Teacher of Art.



End of Year Expectations Art and Design Year 2

MATHS

Symmetrical art and rotational symmetry.

Ratio when mixing paints. For example, to make purple, you mix 3 parts red to 7 parts blue.

Perspective, tessellations, 2D and 3D shapes and repeating patterns.

Enterprise projects- calculating simple costs and profit made.

Measuring with rulers.

LITERACY

- Read about artists and their work
 Read, retrieve and remember facts
- · Use artistic vocabulary
- · Write plans and instructions
- · Communicate feelings and emotions about specific artworks
- Talk about ideas with others when planning and creating artworks
- \cdot Share personal responses about artworks and positive arts experiences discussing preferences and defending points of view when reviewing artworks
- . Evaluating own art work

COLLABORATION

Community events- craft events, art competitions Trips/visits- art galleries and visiting artists Hook Days Learning Shares/Class assemblies Collaboration and Peer work- outdoor mural projects